

YOYO GAMES COMPETITION RULES

version October 30, 2007

INTRODUCTION

YoYo Games will run a series of game creation competitions on their website <http://www.yoyogames.com> to stimulate creators to design and develop original games. The game competitions will be announced through Mark's Glog (<http://mark.glog.yoyogames.com/>) and other channels.

THE CHALLENGE

For each competition a challenge will be formulated. This challenge will be described on Mark's Glog. Whether a submitted game does or does not fit in the challenge will be determined by one or more of the judges. Such decision cannot be appealed against. For each challenge there will be a deadline. The game must be submitted before midnight GMT of the date indicated.

THE GAME

The game you create must comply with the following rules:

- The game must be created with *Game Maker*, version 6 or later (Pro or Lite).
- The game must comply with the terms and conditions of YoYo Games as indicated on the website. For example it should be your own original work and you should own the rights to all resources used in the game.
- The game should run through the Instant Play mechanism at the YoYo Games site.
- The game should not change the screen resolution and should run in a window (rather than full screen).
- You can submit a game you created in the past but only if it is not already published on YoYo Games.
- The game must be submitted by an individual member, not on behalf of a team. Members may accept assistance from a team, but any prizes will go only to the submitting member.
- A member is allowed to submit at most two games in each competition.

We reserve the right to reject any entry for the competition if we feel it is inappropriate or violating the rules.

PRIZES

The prizes will be announced when the competition is started and will vary from competition to competition. Normally there are first, second, and sometimes third prizes. Once the winners have been determined they will be contacted by email to provide their real names and addresses such that checks can be mailed.

Additionally, the winner (and runners up) will be given a electronic trophy icon to wear with pride on the YoYoGames site, and the winning games will be shown as featured games on the home page.

SUBMISSION PROCEDURE

Once your game is finished you must submit it as follows:

- Publish your game on YoYo Games (<http://www.yoyogames.com>) through the Share mechanism. Give the game an appropriate name, description and tags.
- As an additional tag add **competitionXX** where XX indicates the number of the competition. So for the first competition use **competition01**.
- After publishing the game, send an email to competition@yoyogames.com containing your real name, your member name of YoYo Games, your email on YoYo Games, the name of the game, a link to the game page for your game, and indicate that you accept the competition rules.
- Within a couple of days you will receive a notification email whether your game has been accepted as an entry for the competition.

CHANGING YOUR GAME

You are allowed to change your game later, until the submission deadline. To do this, go to your **My Account** page on YoYo Games. There you find all your games with the option to edit them. You are not allowed to resubmit a game as a new game!

However, we can not guarantee that we will judge the changed version of the game as we might start the judging process for submitted games before the final deadline. So better only submit your game if you are really sure it is final.

If you want to first get the opinion of some people on the game, submit it as a beta game and do not add the special tag. When your game is ready resubmit it as a complete game with the tag and only then send us an email about your entry.

JUDGMENT

The submitted games will be judged by the YoYo Games staff together with some judges appointed by YoYo Games. They will however take the popularity and rating for the games on the YoYo Games site into account. So you are strongly recommended to advertise your game, once published on the site, to as many people as you can, for example, using the embed mechanism on the site.

Judging will be based on playability, creativity, and overall quality. All aspects of the games will be considered, especially how well it addresses the particular challenge. You do not need to provide the editable version and, hence, we will not judge the game on how it is implemented.

Within 3 weeks after the submission deadline YoYo Games will announce the winners on the YoYo Games website, through Mark's Glog, and through other appropriate channels. The final decision is at the sole discretion of YoYo Games and is not open to appeal under any circumstances.

EXCLUSIONS

Employees of YoYo Games and judges are not allowed to enter in the competition.

QUESTIONS

If you have any questions about the competition, please send them to competition@yoyogames.com. Don't expect an immediate answer though as we might need some time to handle all requests.